

TECHNICAL REQUIREMENTS

Please follow these specifications, to ensure the best possible result.

MIXING REQUIREMENTS

We only accept lossless audio codecs, such as WAVE (.wav) or FLAC (.flac) with a minimum sample and bit rate of 44.1kHz/16-bit (Audio CD standard). We recommend 48kHz/24-bit or higher.

Every instrument has to be on a separate track.

Always provide enough headroom. Level your master bus around -5.00 dBFS RMS.

Strictly avoid peaks on every single channel strip. Keep an eye on the true peaks.

Make sure to bypass every plugin you used for a better recording environment, like e.g. reverb and delay on vocals. If you want to deliver your own rooms, please bounce them as separate tracks.

Export the stems without a limiter on the master bus. If possible, also try to avoid using limiters on single channel strips or instrument busses.

Please keep in mind, that we won't correct timing issues, or edit the song in any way, if it's not explicitly discussed beforehand.

MASTERING REQUIREMENTS

We only accept lossless audio codecs, such as WAVE (.wav) or FLAC (.flac) with a minimum sample and bit rate of 44.1kHz/16-bit (Audio CD standard). We recommend 48kHz/24-bit or higher.

Always provide enough headroom. Level your master bus around -5.00 dBFS RMS.

Strictly avoid peaks on every single channel strip. Keep an eye on the true peaks.

Do not use a limiter on the master bus. If possible, also try to avoid using limiters on single channel strips or instrument busses.

VINYL MASTERING REQUIREMENTS

We only accept lossless audio codecs, such as WAVE (.wav) or FLAC (.flac) with a minimum sample and bit rate of 48kHz/24-bit. We recommend 96kHz/24-bit or higher.

Always provide enough headroom. Level your master bus around -5.00 dBFS RMS.

Strictly avoid peaks on every single channel strip. Keep an eye on the true peaks.

Do not use a limiter on the master bus. If possible, also try to avoid using limiters on single channel strips or instrument busses.